# Dresden Minor Hockey Association Kinsmen Cup 

## Tournament Rules

1) All players must be house league / local league players and must play for their own team.
2) All teams are to provide their OMHA approved roster for review by the tournament executive prior to their $1^{\text {st }}$ game. If any team fails to supply this information, that team may forfeit each game until the proper paper work is supplied.
3) Teams are to be ready to play 15 minutes prior to their scheduled game start time, or will be in jeopardy of a forfeit of the game. There is minimal flexibility to reschedule games due to weather, and will be at the discretion of the tournament committee. If a forfeit is the decision of the committee, it will result in a score of $5-0$, and the winning team will acquire all 5 points.
4) All games will be played under OMHA rules.
5) Games consist of 3-10 minute stop time periods. There is no overtime in round robin play. The Semi-Final and Championship games will consist of 2-10 minute \& 1-15 minute periods. If the goal differential becomes greater than 5 goals in the $3^{\text {rd }}$ period, the game time will be straight time. If the goal differential is reduced to 3 goals, the game will return to stop time. Penalties accumulated during straight time will be 3 minutes for a minor penalty, and 8 minutes for a major penalty. The only time the clock will be stopped during run time is for an on ice injury, or at the discretion of the referee.
6) Round robin play is by the point system:

- 1 point for winning a period
- $1 / 2$ point for tying a period
- 2 points for winning a game
- 1 point for tying a game

7) If there is a tie in the round robin, the tie breakers are in the following order:

- 1 - head to head (points in their game)
- 2 - team with the most wins
- 3-goal average of a team determined by total number of goals for divided by (total number of goals for plus total number of goals against)
- 4 - goals against
- 5 - goals for
- 6- lowest penalty minutes
- 7 - flip of a coin

If 3 teams are tied, only the points accumulated between the tied teams will be considered in the first tie breaker. If any step in the tie breaker only seeds one team, that team assumes that position. The tie breaker method will continue to the next step to determine the tie breaker between the remaining two teams.
8) OVERTIME: only occurs in the quarter-finals, semi-finals and the championship games. There will be a 5 minute sudden victory overtime period. Each team will play with 3 players plus a goalie. Games that are still tied after three 5 minute overtime periods, will revert to a shootout. The shootout will consist of 3 different players per team. Each team will alternate shooting, beginning with the home team. If the shootout is tied after the first round, subsequent rounds of the shootout will consist of one player per team until a winner is determined. A player will not be permitted to shoot a $2^{\text {nd }}$ time in the shootout until all of the players have participated in the shootout.
9) Overtime penalties: If a penalty occurs during the overtime, the penalized team does NOT lose a player but the opposing team ADDS a player. When the penalty is over, the penalized player joins the play until there is a stoppage of play at which time both teams take a player off. There will be no changes at any stoppage of play. Changes must be on the fly.
10) One 30 second timeout per team is permitted in the Championship games only.
11) All protest must be submitted to the tournament committee 15 minutes following the game. The tournament committee ruling is final.
12) Only players and coaching staff will be allowed near the players bench and dressing room. No Parents Will Be Allowed In This Area.

## Novice Division

There is one Novice division comprised of 7 teams. Each team will play 2 other teams to seeding themselves.
Seeding will be based on the points system, whereas 1 point is awarded for winning a period, and 2 points are awarded for winning the game. Each game is worth 5 points in total. Teams will be ranked after 2 round robin games. The $1^{\text {st }}$ place team will receive a bye and the 6 remaining teams will proceed to the quarter finals. The winners of the quarter final games will proceed to the semi-finals. The 2 remaining teams after the semi-finals will proceed to the Championship round.

## Novice Participants

| Dresden Jr. Kings | Southkent Farm Boy Strong |
| :--- | :--- |
| Sarnia Black Beasts | Sarnia Teal Typhoons |
| Petrolia Oilers White | Petrolia Oilers Black |
| Wallaceburg |  |

## Bantam Division

The Bantam division consists of 6 teams. Each team will play 2 other teams to seed themselves. Seeding will be based on the points system, whereas 1 point is awarded for winning a period, and 2 points are awarded for winning the game. Each game is worth 5 points in total. Teams will be ranked after 2 round robin games. All 6 teams will proceed to the quarter finals, the winning team from each of the quarter final games will proceed to the semi-finals with the winner of game between the $1^{\text {st }}$ and $6^{\text {th }}$ place team receiving a bye. The semi-finals will consist of the 1 game and the winner will proceed to the Championship round playing the team that received a bye in the semi-finals.

## Bantam Participants

| Dresden Jr. Kings | Tilbury Fusion |
| :--- | :--- |
| Embro Edge 1 | Embro Edge 2 |
| Windsor Walker Rd <br> Automotive | New Hamburg Huskies |

## Weekend Game Schedule

Friday February $2^{\text {nd }}, 2018$

| Time | Division | Game \# | Home | Away |
| :---: | :---: | :---: | :--- | :--- |
| $\mathbf{1 2 : 0 0} \mathbf{~ p m ~}$ | Novice | N1 | Dresden | Sarnia Black |
| 1:00 pm | Novice | N2 | Wallaceburg | Petrolia White |
| 2:00 pm | Novice | N3 | Southkent | Petrolia Black |
| 3:00 pm | Bantam | B1 | Embro 1 | Walker Rd Auto. |
| 4:00 pm | Bantam | B2 | Tilbury | Embro 2 |
| $\mathbf{5 : 0 0 ~ p m ~}$ | Bantam | B3 | Dresden | New Hamburg |
| $\mathbf{6 : 0 0 ~ p m ~}$ | Novice | N4 | Dresden | Sarnia Teal |

Saturday February 3rd, 2018

| Time | Division | Game \# | Home | Away |
| :--- | :--- | :---: | :--- | :--- |
| 9:00 am | Novice | N6 | Wallaceburg | Southkent |
| 10:00 am | Novice | N5 | Sarnia Black | Petrolia Black |
| 11:00 am | Novice | N7 | Petrolia White | Sarnia Teal |
| 12:00 pm | Bantam | B4 | Dresden | Embro 1 |
| 1:00 pm | Bantam | B5 | New Hamburg | Tilbury |
| 2:00 pm | Bantam | B6 | Walker Rd. Auto | Embro 2 |
| 3:00 pm | Novice | N8 | $2^{\text {nd }}$ | $7^{\text {th }}$ |
| 4:00 pm | Novice | N9 | $3^{\text {rd }}$ | $6^{\text {th }}$ |
| 5:00 pm | Novice | N10 | $4^{\text {th }}$ | $5^{\text {th }}$ |
| 6:00 pm | Bantam | B7 | $1^{\text {st }}$ | $6^{\text {th }}$ |
| 7:00 pm | Bantam | B8 | $2^{\text {nd }}$ | $5^{\text {th }}$ |
| $\mathbf{8 : 0 0 ~ p m ~}$ | Bantam | B9 | $3^{\text {rd }}$ | $4^{\text {th }}$ |

Sunday February 4th, 2018

| Time | Division | Game \# | Home | Away |
| :--- | :--- | :--- | :--- | :--- |
| 10:00 am | Novice | N11 | Winner N8 | Winner N9 |
| 11:00 am | Bantam | B10 | Winner B8 | Winner B9 |
| $\mathbf{1 2 : 0 0 ~ p m ~}$ | Novice | N12 | 1st Place | Winner N10 |
| 1:00 pm | Bantam | B11 | Winner B7 | Winner B10 |
| 2:15 pm | Novice | N13 | Winner N12 | Winner N11 |

